

TWIN RIVERS YMCA

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DODGEBALL TOURNAMENT



Get ready to dodge, dip, duck, dive, and dodge at our first annual Dodgeball Tournament!

SATURDAY

DATE 9/16/23

1ST GAME STARTS 10AM

TWIN RIVERS YMCA
100 YMCA Ln.
New Bern, NC 28560

Don't miss out on this chance to show off your dodgeball skills and have a blast with friends and family! All proceeds benefit the YMCA annual campaign to bring affordable programs to all.

Twin Rivers YMCA Dodgeball Tournament Rules

General Information:

- Games will be played with 6 players on each side (4 subs allowed per team) 10 total max participants per team.
- Each team is guaranteed 4 matches
- All players must wear tennis shoes and proper attire throughout each match

Court:

- Games will be played on half court
- players are not allowed to cross the sidelines to go out of bounds
- if a player goes out of bounds to retrieve a ball, he/she must go through the baseline.
- Balls that are out of play can only be retrieved by active players on either team that have legally left the court and re-entered it, or by the official, who may throw balls back into play at their discretion. **Spectators and players that are "out" cannot retrieve balls and throw them back into play.**
- The center line will divide the teams. Players cannot cross over to the opposing side and may not step on the line.
- The official will call games from beside the court.
- Players must stay inside volleyball court lines even during **"GLADIATOR"**.

Start of Play:

- Teams line up with one foot on their baseline to begin each game.
- Dodge balls will be placed on the center line to start each game, spread out equally.
- Official will blow the whistle signifying the start of play. Players will charge the balls to gain control.
- Players must then return back behind the 10 foot line before throwing a ball. Throwing a ball prior to being behind the line will be an out for the player making the infraction.

Outs:

A player is out when:

- he/she gets hit by a ball in the air thrown by a member of the opposing team from the legal area. Exception: the ball cannot hit the opposing player in the head. Players hit in the head are NOT out.
- he/ she illegally steps out of bounds by going over the sidelines or by stepping out of the baseline for any reason other than retrieving a ball.
- the ball he/ she throws is caught in the air by an opposing player before it hits the ground
- he/she steps on or over the middle line during the regulation time.

- A player is NOT out if he/she is hit by a ball in the air after it has already hit another player.
- A player is not out if he/she is hit by a ball that is then caught in the air by a teammate before hitting the ground. The player that threw the ball is out.
- A ball that deflects off the ground, wall, backboard or another player is considered "dead" and cannot get another player out. No pinball effect.
- Once a player is called out they cannot re-enter the game.
- A team wins by eliminating all of the opposing team's players.
- A player using a ball to deflect a ball thrown from opposing players is out if the ball used for deflection is dropped.

Game Length:

- Each game has a five (5) minute time limit.
- Once the limit is reached, the official will declare **"GLADIATOR"** which will eliminate the center line and allow the remaining players from both teams to move on either side of the line.
- Once every player of a team is eliminated, the game is over

Officials:

- The official will call players out when he/she witnesses them.
- The officials' calls are final. PERIOD!
- Arguing, swearing, dirty play and cheating will result in being removed from the game, match, or tournament by the official or tournament director.
- Official can declare **"GLADIATOR"** at any time that in the officials' judgement the game action has stalled.
- If all balls are on one side of the court and the team is not throwing, then the official can call 10 seconds and failure to throw balls will result in player(s) being declared out.

Player Conduct:

- No aiming throws toward other player's heads
- No arguing with or swearing at other teams, players or officials.
- If players are hit, they should take themselves out of the game, even if not witnessed by the official.